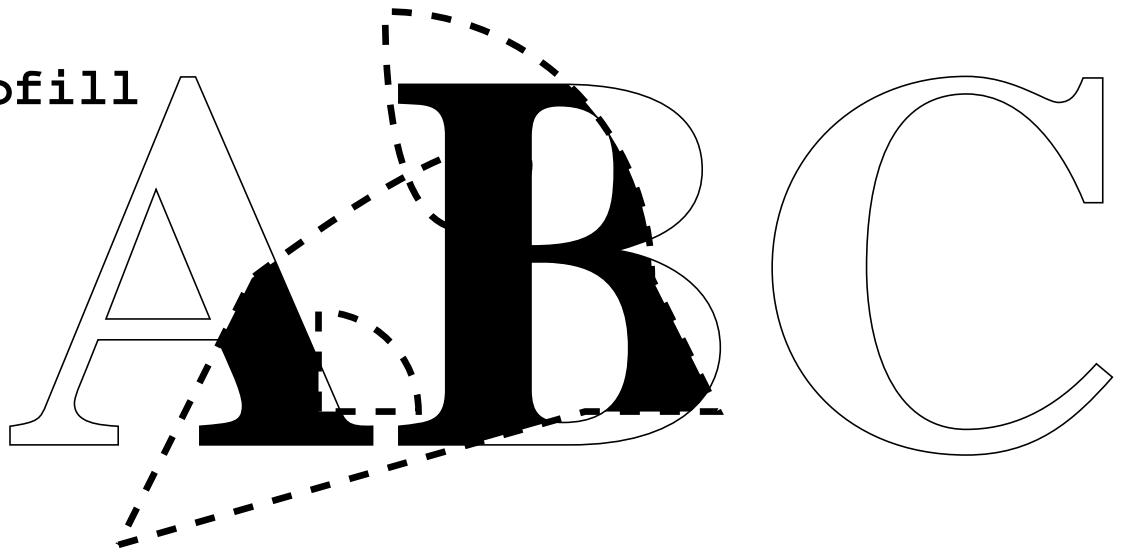


Clipping and Images

Every graphics state has a current clip path:

```
shapepath [3 3] 0 setdash stroke  
abcpath 0.24 setlinewidth stroke  
abcpath clip  
newpath  
shapepath eofill
```



Scanned image data at any resolution:

```
/makeimage {8 8 1 [8 0 0 -8 0 8]  
{currentfile str readhexstring pop}  
image} def  
/str 8 string def  
100 dup scale  
makeimage  
00123456789ABC00
```

